

District 14 Policies re. GNTs (revised 10/10/09)

Reminder: Conditions of Contest are distributed annually by the District 14 GNT Coordinator

A & Championship Flights

- Flight A & Championship flight teams are to be seeded by averaged total masterpoints. except that District Champions returning with more than 50% of it's members begin as #1 seed.

Flights B & C

- If Flight B & C Finals include a knockout phase, seeding is based on Swiss team qualifying performance with any ties broken by previous head to head competition, then net IMPs. If four teams remain, the #1 seed plays their choice of #3 or #4.
- The District Finals start with a two-session qualifying K.O [≤ 10 teams] or Swiss [11+ teams]
- At the District Flight B & C Finals individuals can form teams regardless of the results at the Unit Finals

General

- It is the option of the unit to hold Unit Finals. Players who do not play in a Unit Final (either because their unit chose to not hold a Unit Final or because their unit did hold a Unit Final but they chose not to play in it) will be required to pay an \$11 surcharge at the District Final.
- It's suggested that GNT District Finals be held in a city like Des Moines, Omaha, or Minneapolis.
- Players in all flights in the GNT District 14 Finals shall be guaranteed a minimum of two sessions.
- The District 14 Board of Directors is responsible for setting the GNT District Final dates and sites at least three years in advance. The preferred date for the District 14 GNT finals is the fourth weekend in April.
- District 14 allows stratified games at the club level and clubs are encouraged to run separate events whenever possible.
- District 14 sponsors the District 14 Final including responsibilities for collecting income and covering all expenses.
- District 14 does not allow unit sectional tournaments to be held concurrently at venues other than that of the GNT District Finals.
- No scrip is to be given to the District 14 first place winners. Cash awards are based on GNT income to District 14. The event is self-supporting.
- GNT money awards should be split equally among the four flights.
- There is no carryover from round-robin play to the second day of District Finals

District 14 endorses the following principles for the Grand National Teams

In the interest of increasing communication and efficiency:

1. Each Unit will designate a liaison for GNT coordination, typically the **Unit GNT Coordinator** or Unit Tournament Coordinator, who will work with the club managers in the unit to encourage GNT participation as well as coordinate with District 14 GNT coordinator.

2. The District 14 GNT coordinator will prepare a list of fees due the District from each Unit at the conclusion of the club qualifying period based on reports from the ACBL Special Events coordinator.

3. Unit liaisons will assist the D14 GNT coordinator to see that table fees from club qualifiers are forwarded to the District before the completion of the District Finals.

4. Club managers will print report forms from GNT club qualifying games as they occur and be prepared to forward table fees & report forms when requested. **Club managers need not send a series of checks after each qualifying game.** Club managers will also prepare a list for posting of GNT-qualified players at the conclusion of their qualifiers.

5. Units are encouraged to hold two-session Unit Finals with the following benefits and caveats:

- 1) Play in a Unit Final means District 14 GNT final entrants will not suffer the \$11 surcharge,
- 2) Players can earn gold points in a two session Unit GNT game,
- 3) Players do not have to play in a Unit Final to qualify for the District Finals,
- 4) Unit Finals are not designed to thin the field; the maximum number of teams will qualify (ACBLScore program will qualify 90%).